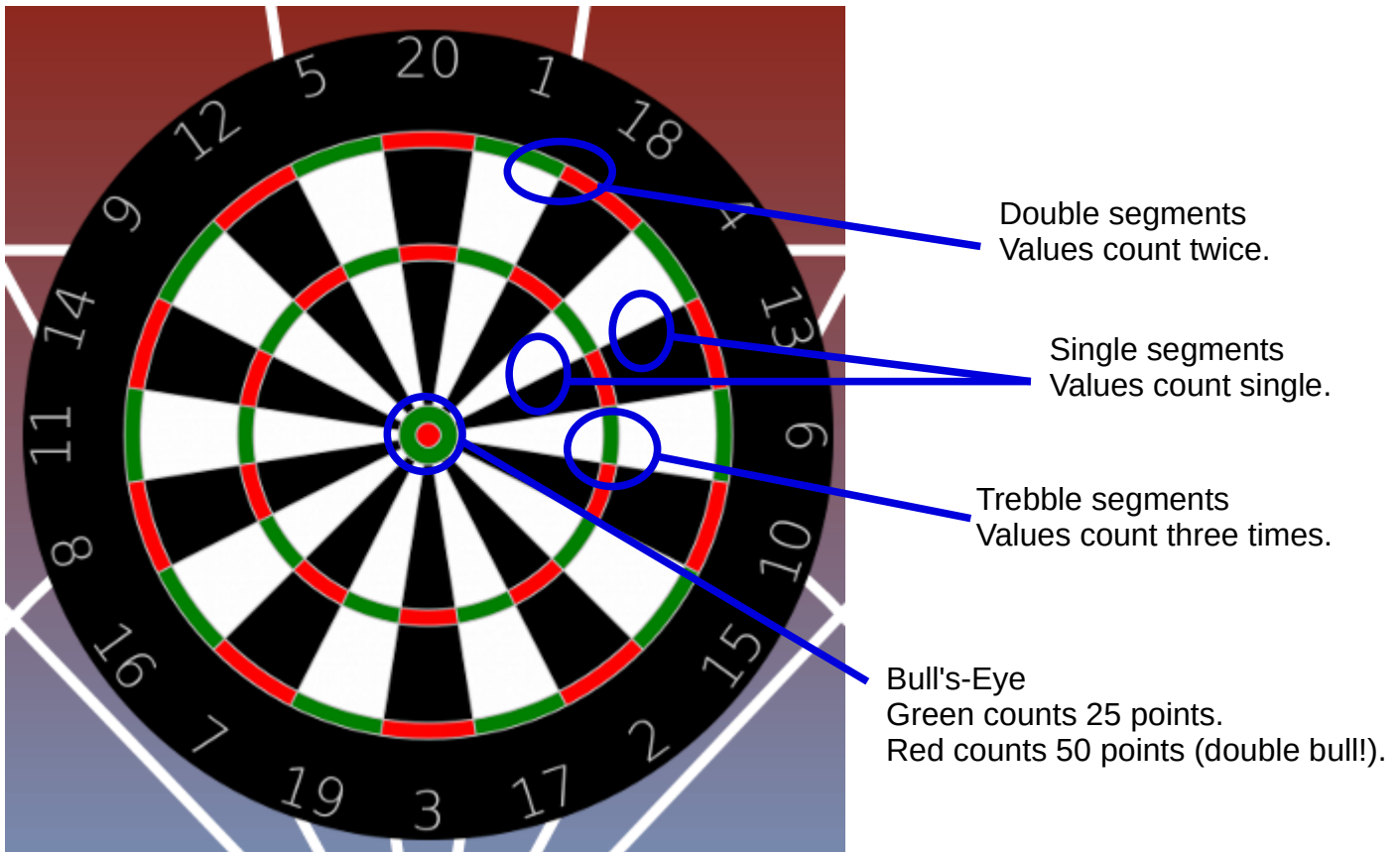


# Check-it-out! Introduction.

**Game material:** Game board with 2 dartboards, 2 sets of discs (red / green), score board.

**Checkit-out!** Is a game of skill for 2 people or 2 teams.

**Dartboard description:**



## Gameplay:

Lay the board across the table so that the opponents are sitting opposite each other. Now a score is set (e.g. 301), which must be played down to zero. It must also be determined how the zero must be hit, e.g. with the last hit in a single or a double segment. Once it has been determined how many winning games are to be achieved, the game can start.

### The starting area for the discs is the area behind the triple 20!

Each team now flicks a disc on the bull. The team with the disc closest to the Bull's-Eye may start.

The players now take 3 pieces per team. After each disc is flicked, the score is read off (crosshairs!). The disc played is now removed from the board before the next disc is played. The three scores are added up and subtracted from the remaining score on the score board. The aim is to get exactly to zero. The team that achieves this first wins the game. The overall winner is then the team that reaches the number of winning games first.

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